

Magic Number

A game to improve number recognition

Give each child a number from 1 to 30 (depending on the number of children in the class).

I use register order.

Use an interactive 100 square (search for interactive 100 square and click on

TES iboard: Activity - Interactive Number Square (Integers)
www.iboard.co.uk/activity/Interactive-Number-Square-Integers-691

Change 'start' number to 1 and 'row' to 3

Activate the magic wand and explain to the children that when their number disappears they need to sit down.

Ask the children to stand and start the wand clicking. The numbers will magically disappear.

You could also play this game with the children sitting down and when their number disappears they go off to an activity or out to play or lunch.